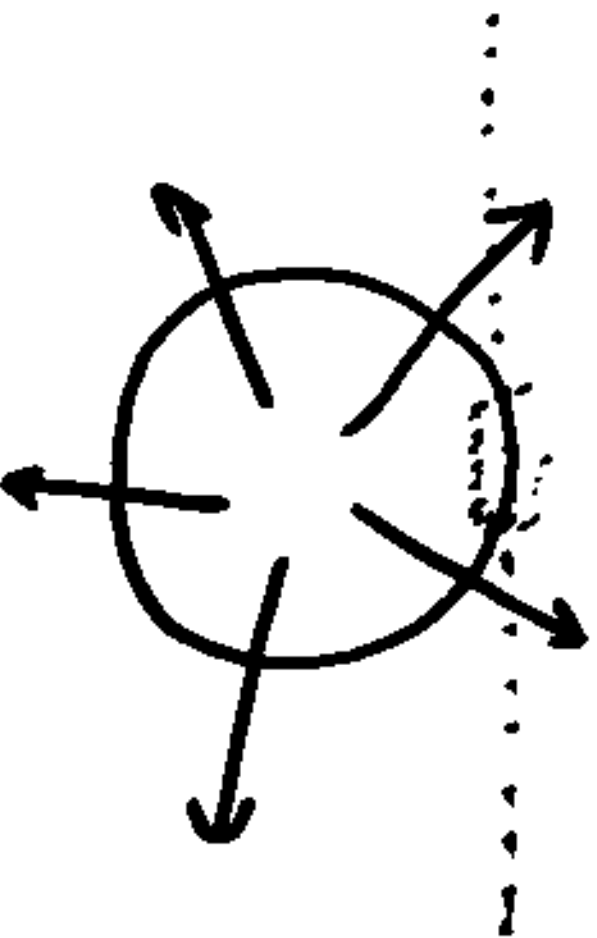




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HW #2 Due Wed Feb 6 ~

Counter-pint is a cylindrical wave on the surface of the water, looks down



University of Idaho The mathematical representation

Of a plane wave propagating parallel to the x axis is

$$P(x,t) = f(x - ct) \equiv \text{D'Alembert's solution to the wave equation}$$

contains the wave shape
 Propagates the wave "to the right" at speed c .

⇒ Transient or steady state



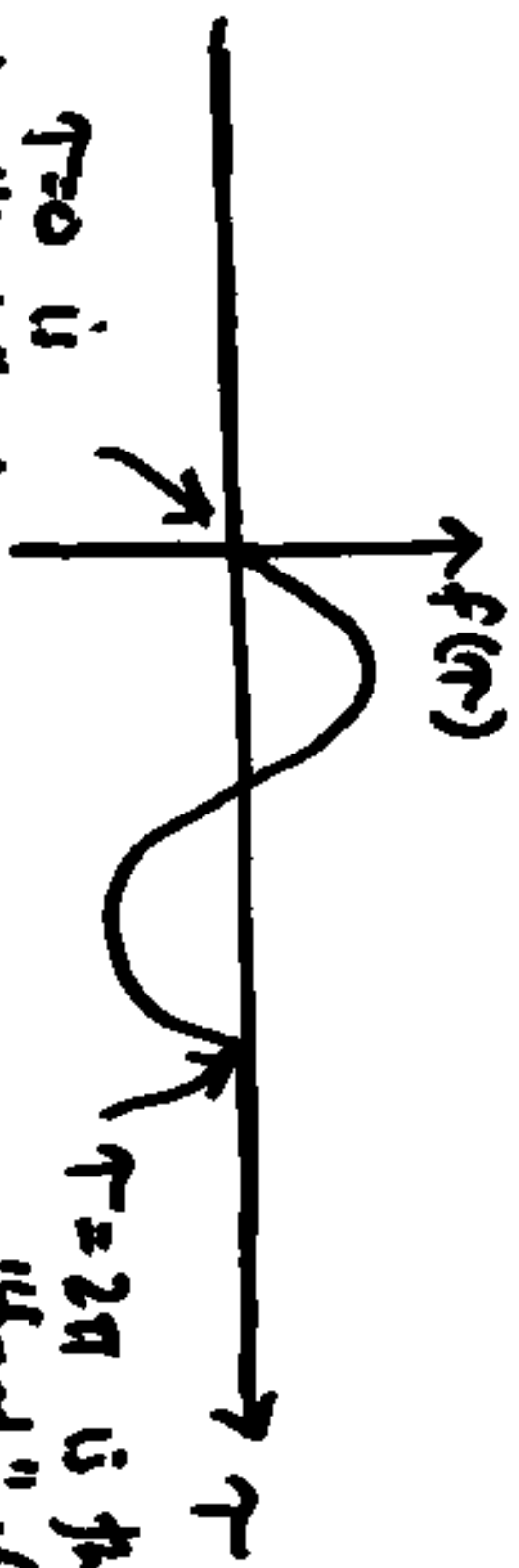
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Propagation Part: Define

0 wave shape like

$$f(r) = \begin{cases} 0 & r > 2\pi \\ \sin(r) & 0 < r < 2\pi \\ 0 & r < 0 \end{cases}$$

$$r = x - ct$$



$r=0$ is

the "back" of

the wave shape

$r=2\pi$ is the

"front" of the
shape

UNIVERSITY OF IDAHO Let $c = 1 \text{ m/s}$, consider the

location of the wave at various times.

$f(x-t)$

$$\begin{aligned} \uparrow t=2\pi &= x-ct \Rightarrow x=2\pi \\ \uparrow t=0 &= x-ct \Rightarrow x=0 \end{aligned}$$

2π

$t=0$

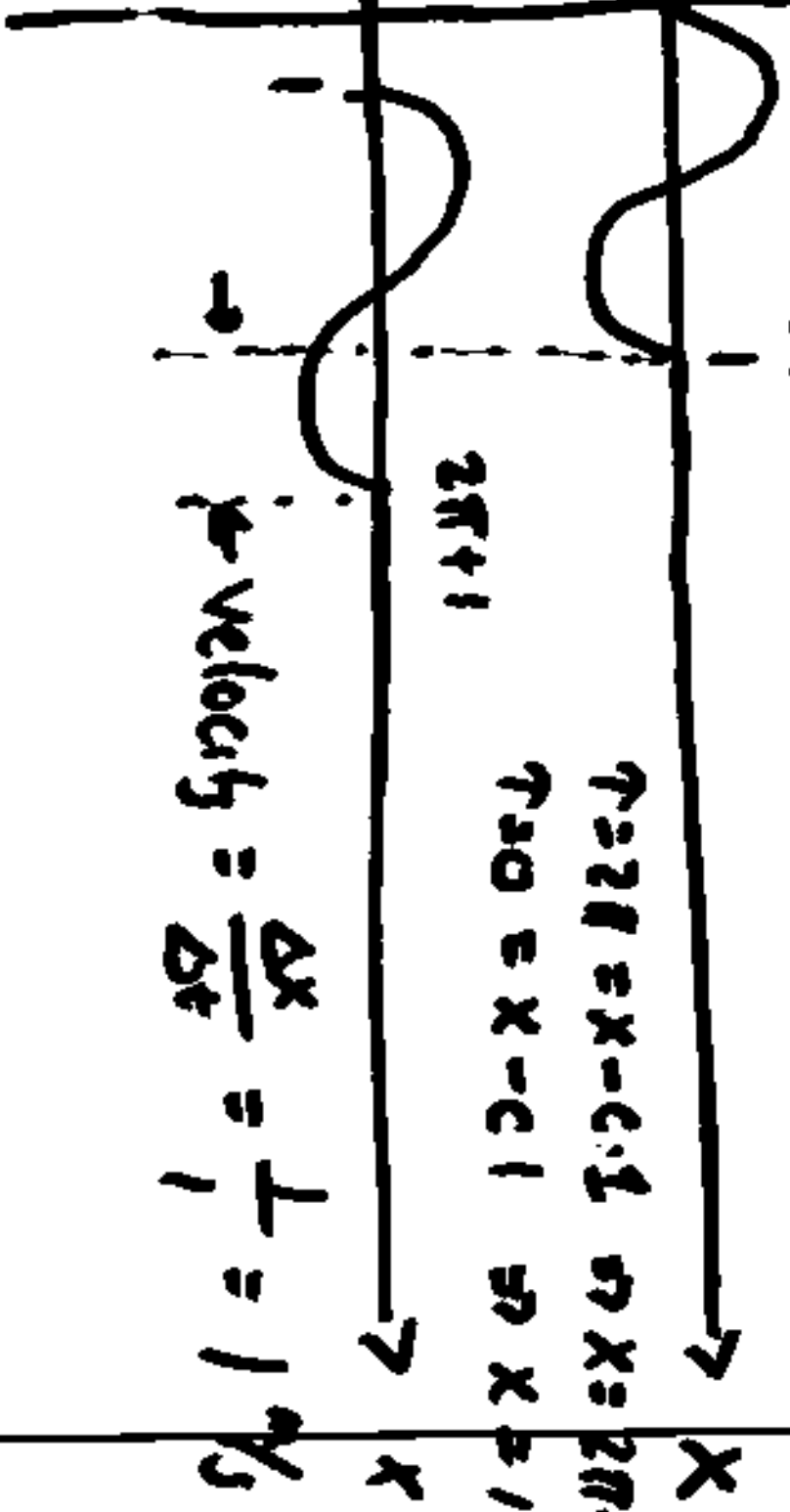
$$\uparrow t=2\pi = x-ct \Rightarrow x=2\pi+1$$

$$\uparrow t=0 = x-ct \Rightarrow x=1$$

$2\pi+1$

$t=1$

$$\rightarrow \text{velocity} = \frac{\Delta x}{\Delta t} = \frac{1}{1} = 1 \text{ m/s}$$



University of Idaho How does it satisfy the wave equation? Use equation was

$$\nabla^2 p - \frac{1}{c^2} \frac{\partial^2 p}{\partial t^2} = 0$$

If $p = p(x, y, z, t)$, (x, y, z) are rectangular coordinates, then, the Laplacian operator

$$\nabla^2 p = \frac{\partial^2 p}{\partial x^2} + \frac{\partial^2 p}{\partial y^2} + \frac{\partial^2 p}{\partial z^2}$$

University of Idaho ; the wave equation is

$$\frac{\partial^2 p}{\partial x^2} + \frac{\partial^2 p}{\partial y^2} + \frac{\partial^2 p}{\partial z^2} - \frac{1}{c^2} \frac{\partial^2 p}{\partial t^2} = 0$$

Our solution is $p = f(\tau)$, $\tau = x - ct$

For a plane wave, we need only satisfy

the "1-D" wave equation:

$$\frac{\partial^2 p}{\partial x^2} - \frac{1}{c^2} \frac{\partial^2 p}{\partial t^2} = 0$$

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$$\frac{\partial P}{\partial x} = \frac{\partial f}{\partial x} \frac{\partial T}{\partial x} ; \frac{\partial T}{\partial x} = 1$$

$$\frac{\partial P}{\partial x} = \frac{\partial}{\partial x} \left[\frac{\partial f}{\partial T} \right] = \frac{\partial^2 f}{\partial x^2} \frac{\partial T}{\partial x} = \frac{\partial^2 f}{\partial x^2} \quad \text{(By chain rule)}$$

~~$$\frac{\partial P}{\partial x} = \frac{\partial f}{\partial x} \frac{\partial T}{\partial x} = \frac{\partial f}{\partial x} \cdot \frac{\partial T}{\partial x} \Rightarrow \frac{\partial T}{\partial x} = -c$$~~

$$= \frac{\partial f}{\partial T} (-c)$$

$$\frac{\partial^2 P}{\partial x^2} = -c \frac{\partial}{\partial x} \left[\frac{\partial f}{\partial T} \right] = -c \frac{\partial^2 f}{\partial T^2} \frac{\partial T}{\partial x} = -c \frac{\partial^2 f}{\partial T^2}$$

University of Idaho Put into the wave equation

$$\frac{\partial^2 f}{\partial t^2} - \frac{1}{c^2} c^2 \frac{\partial^2 f}{\partial x^2} = 0$$

$p = f(x - ct)$ satisfies the wave equation for any f !!

Some normal sound speeds are

- 1) $c \approx 343 \text{ m/s} \approx 1000 \text{ ft/sec}$ (air)
- 2) $c \approx 1500 \text{ m/s}$ (water)



D'Alembert's solution is:

$$p(x, t) = f(x - ct) + g(x + ct)$$

We can write solution for waves propagating in the y or z directions as

$$p(y, t) = f(y - ct) + g(y + ct)$$

$$p(z, t) = f(z - ct) + g(z + ct)$$